

<b>MULTIMEDIA TEXT AND IMAGES</b>			
ELG: PSED and EAD			
<b>EYFS</b>	<ul style="list-style-type: none"> <li>• Be confident to try new activities and show independence, resilience and perseverance in the face of challenge.</li> <li>• Explain the reasons for rules, know right from wrong and try to behave accordingly.</li> <li>• Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</li> </ul>		
<b>KS1</b>	<p>Children use technology purposefully to create, organise, store, manipulate and retrieve digital content.</p>	<p>Children can:</p> <ul style="list-style-type: none"> <li>• add text strings, text boxes and show and hide objects and images, manipulating the features;</li> <li>• use various tools, such as brushes, pens, eraser, stamps and shapes, and set the size, colour and shape;</li> <li>• use applications and devices in order to communicate ideas, work, messages and demonstrate control;</li> <li>• save, retrieve and organise work;</li> </ul>	<p>Key Vocabulary:</p> <p>paint, colour, brush, tools, settings, undo, redo, text, image, size, poster, launch, application, software, window, minimise, restore, size, move, screen, close, click, drag, log on, log off, keyboards, keys, mouse, click, button, double click, drag, present.</p>
<b>LKS2</b>	<p>Children understand computer networks, including the internet; how they can provide multiple services, such as the world wide web, and the opportunities they offer for communication and collaboration. They select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.</p>	<p>Children can:</p> <ul style="list-style-type: none"> <li>• create different effects with different technological tools, demonstrating control;</li> <li>• use appropriate keyboard commands to amend text on a device;</li> <li>• use applications and devices in order to communicate ideas, work, and messages;</li> <li>• save, retrieve and evaluate work, making amendments;</li> <li>• insert a picture/text/graph/hyperlink from the internet or a personal file;</li> </ul>	<p>Key Vocabulary:</p> <p>draw, object, shape, line, line colour, fill colour, group, ungroup, font, size, text box, format, image, wrap text, plan, link, image, object, link, hyperlink, minimise, restore, size, move, screen, split, create, organise, file, folder, close, exit, search, print, password, screenshot, snipping tool, shift, undo, redo, menu, dictionary, highlight, cursor, toolbar, spellcheck.</p>
<b>UKS2</b>	<p>Children select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range</p>	<p>Children can:</p> <ul style="list-style-type: none"> <li>• use the skills already developed to create content using unfamiliar technology;</li> </ul>	<p>Key Vocabulary:</p> <p>window, layout, text, font, colour, format, heading, hyperlink, 2D shape, 3D shape,</p>

	<p>of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.</p>	<ul style="list-style-type: none"><li>• select, use and combine the appropriate technology tools to create effect;</li><li>• review and improve their own work and support others to improve their work;</li><li>• save, retrieve and evaluate their work,</li><li>• making amendments;</li><li>• insert a picture/text/graph/hyperlink from the internet or personal file;</li></ul>	<p>orbit, pan, zoom, eraser, dimension, measurement, guide.</p>
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